

## CSC 143

### Making a copy of an object: shallow and deep copy

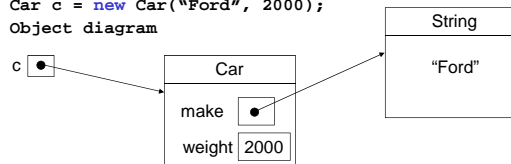
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## Example

```
public class Car {  
    private String make;  
    private double weight;  
    public Car(String theMake, double theWeight) {  
        make = theMake;  
        weight = theWeight;  
    }  
}
```

- `Car c = new Car("Ford", 2000);`

- Object diagram



- How to make a copy of `c`?

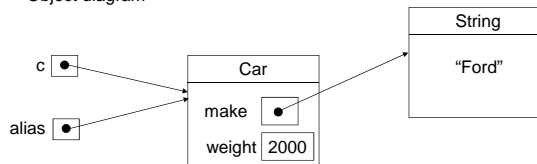
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## An alias

- `Car c = new Car("Ford", 2000);`

- `Car alias = c;`

- Object diagram



- Not really a copy!

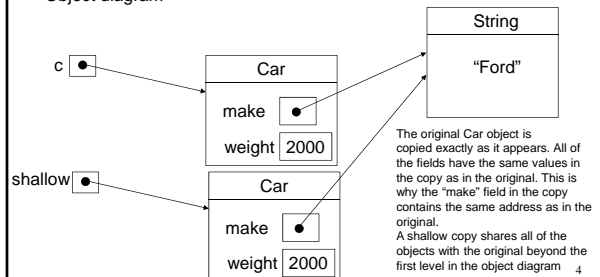
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## A shallow copy

- `Car c = new Car("Ford", 2000);`

- `Car shallow = ???; // See code later`

- Object diagram

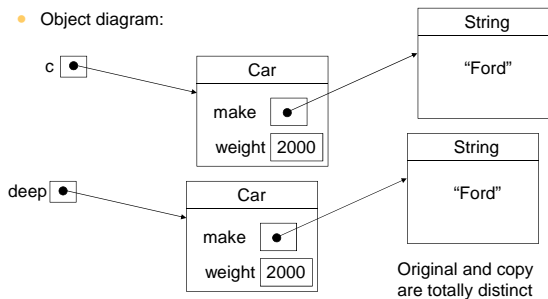


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## A deep copy

- `Car c = new Car("Ford", 2000);`
- `Car deep = ??; // See code later`

Object diagram:



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## Coding

```
public class Car {
    private String make;
    private double weight;
    // many ways
    // a copy constructor
```

```
public Car(Car c) { //shallow
    this.weight = c.weight;
    this.make = c.make;
}
```

```
public Car(Car c) { // deep
    this.weight = c.weight;
    this.make = new String(c.make);
}
```

```
// an instance method
public Car shallowCopy() {
    return new Car(this.weight,
        this.make);
}
```

```
public Car deepCopy() {
    return new Car(this.weight,
        new String(this.make));
}
```

```
// a factory method (static method)
```

```
public static Car shallowCopy(Car c) {
    return new Car(c.weight, c.make);
}
```

```
public static Car deepCopy(Car c) {
    return new Car(c.weight, new
        String(c.make));
}
```

Java also offers the clone method (but clunky!)

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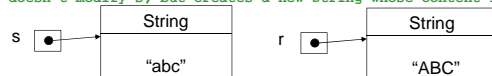
## How to choose?

- A deep copy requires more execution time and memory
- Always return a deep copy if you want to be sure that the original data can't be changed by a caller.
- Sometimes a shallow copy has the same effect as a deep copy since some Java classes are immutable.

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## Immutable classes

- Immutable class: a class whose instances **CANNOT** be modified once created.
- The class doesn't offer any method that would allow a client to modify an instance of the class.
- The String class is immutable
- `String s = new String("abc");`  
`String r = s.toUpperCase();`  
*// doesn't modify s, but creates a new String whose content is "ABC"*



- Color, wrapper classes (Double, Character, etc.), File, Font are other examples of immutable classes (there are more). And of course you can write your own immutable classes.
- In our Car example, the shallow copy behaves like a deep copy (meaning that the original can't be modified even when shallow copied).

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