

CSC 142

Iterations [Reading: chapter 10]

CSC 142.1.1

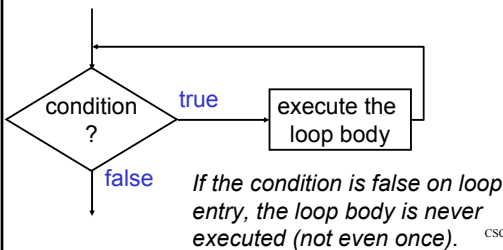
Iterations in Java

- Java provides three constructs to iterate
 - `while` loop
 - `do-while` loop
 - `for` loop
- Any loop written using one construct can always be rewritten using another one. Of course, it might not improve the clarity of your program!
- Which one you choose depends on what you think is clearer for the problem at hand.

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while loop

```
while (condition)
{ // loop body
  statement; // 1 or more statements
}
```



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while loop example

- Sum all of the integers from 1 to 100

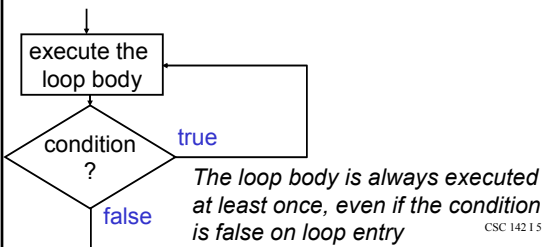
```
int i=1;
int sum=0;
while(i<=100)
{
  sum += i;
  i++;
}
System.out.println("sum="+sum);
```

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do-while loop

```
do
{ // loop body
  statement; // 1 or more statements
}
while (condition);
```

don't forget



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do-while loop example

- Let a user play a game as many times as she wants

```
boolean play;
do
{
  playGame();
  // Ask if the user wants to play again
  // details are in method anotherGame
  play = anotherGame();
}while(play);
```

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Sentinel loop

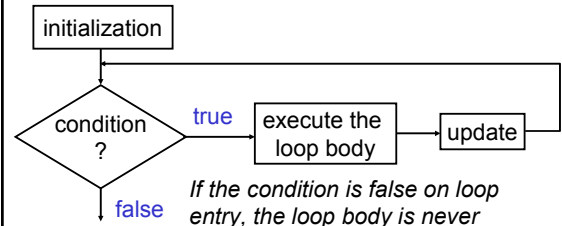
- When we don't know how many inputs there are

```
//Compute the average of a set of grades
int count=0; double sum=0.0, grade;
Input input = new Input();
do{
    // a grade is between 0.0 and 4.0
    System.out.print("Grade(-1 to stop): ");
    grade=input.readDouble();
    if (grade!=-1) {
        sum+=grade;
        count++;}
}while(grade!=-1); //-1 sentinel value
if (count>0)
    System.out.print("Average="+sum/count);
```

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for loop

```
for(initialization; condition; update)
{ // loop body
  statement; // 1 or more statements
}
```



If the condition is false on loop entry, the loop body is never executed (not even once).

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for loop example (1)

- Display the following pattern

```
*****
*****
*****

lines=3; cols=5;
for(line=1; line<=lines; line++)
{
    // if 1 statement only,{ and } are optional
    // print cols "*"
    for(col=1; col<=cols; col++)
        System.out.print("*");
    // next line
    System.out.println();
}
```

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for loop example (2)

- Display the following pattern

```
*
**
***

lines=3;
for(line=1; line<=lines; line++)
{
    // print line "*"
    for(col=1; col<=line; col++)
        System.out.print("*");
    // next line
    System.out.println();
}
```

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for loop example (3)

- Display the following pattern

```
*
**
***

lines=3;
for(line=1; line<=lines; line++)
{
    //print lines-line spaces
    for (col=1; col<=lines-line; col++)
        System.out.print(" ");
    // print line "*"
    for(col=1; col<=line; col++)
        System.out.print("*");
    // next line
    System.out.println();
}
```

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Which loop construct should I use?

- for loop: when you know number of iterations before entering the loop
 - initialization and update are clearly visible
- while loop: when the number of iterations depends on what happens inside of the loop body
- do-while: when the loop body is executed at least once

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Loop variable

- Declare the loop variable in the initialization statement of the `for` loop, e.g.

```
for(int i=1; i<=10; i++)
    System.out.print(i+" squared is "+i*i);
```
- **Warning:** `i` can only be used within the loop body. `i` doesn't exist outside the loop body.
- Drop the braces `{ }` if there is only 1 statement in the loop body

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Some loop pitfalls

```
int i=0, int sum=0;
for(i=0; i<=10; i++) sum+=i;
sum+=i;
```

The loop ends here. `sum+=i;` is executed only once. `sum` is 11.

```
int i=0, int sum=0;
while(i<=10){
    sum+=i;
    i++;
}
```

The loop ends here. `i` is never updated. The loop runs forever

```
for(int i=1; i!=10; i+=2)
    System.out.println("*");
```

`i` is never 10. The loop runs forever

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Don't count with doubles

```
DecimalFormat d;
d = new DecimalFormat("0.0000000000000000");
for(double x=0; x<10; x+=0.2)
    System.out.println("x="+d.format(x));
```

- What is printed?

```
x=0.0000000000000000
...
x=9.599999999999998
x=9.799999999999997
x=9.999999999999996
```

x should be 10 and not printed. Get an extra iteration

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Parsing a String

- Display each word in a String
 - Use a `StringTokenizer` object (in `java.util`)
- ```
// Define the String
String s = "Hello, how are you?";
StringTokenizer st = new StringTokenizer(s);
// By default, st uses a whitespace delimiter
// for parsing (other options are available)
while(st.hasMoreTokens())
 System.out.println(st.nextToken());
// The words "Hello,", "how", "are", "you?"
// are printed (one on each line).
```

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## Iterating through a list

- Input a list of integers, sort and print the list

```
// Ordering a list of positive integers
ArrayList a = new ArrayList();//an implementation of
int i; //a list (in java.util)
Input input = new Input();
// Get the integers
do{
 i=input.readInt("Enter an integer(<0 to stop)");
 if (i>=0) a.add(new Integer(i)); //use a wrapper
}while(i>=0);
// Order the collection
Collections.sort(a); //in java.util
// Iterate through the collection and print it
Iterator it = a.iterator(); //in java.util
while(it.hasNext())
 System.out.print(it.next()+" ");
```

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## break statement

- In a loop context, exit the innermost loop that contains the `break` statement

```
for(int i=1; i<10; i++)
{
 for(int j=1; j<10; j++)
 {
 for(int k=1; k<10; k++)
 {
 // some code..
 if (k>5) break; // exit the k loop
 }
 // The break statement transfers
 // execution here
 }
}
```

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## labeled `break` statement

- In a loop context, exit the labeled loop that contains the `break` statement

```
for(int i=1; i<10; i++)
{
 myLabel: // label name
 for(int j=1; j<10; j++)
 {
 for(int k=1; k<10; k++)
 {
 // some code...
 // exit the loop labeled myLabel
 if (k>5) break myLabel;
 }
 }
 // execution resumes here
 // after the break
}
```

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## `continue` statement

- In a loop context, proceed with the next iteration of the innermost loop that contains the `continue` statement

```
for(int i=1; i<5; i++)
{
 System.out.println("Begin: i="+i);
 if (i%2==0) continue; //If i is even, don't
 //finish the execution
 //of the loop.
 //Proceed with the
 //loop update.
 System.out.println("End: i="+i);
}
```

What is printed?

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## labeled `continue` statement

- In a loop context, proceed with the next iteration of the labeled loop that contains the `continue` statement

```
myLabel: // label name
for(int i=1; i<4; i++)
{
 for(int j=1; j<4; j++)
 {
 System.out.println("i="+i+" j="+j);
 if (j%2==0) continue myLabel;
 }
}
```

- What is printed?

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## Warning

- Use `continue` and `break` carefully.
- The control flow is not easy to follow whenever a programmer uses lots of `break` and `continue`
- However, these statements provide an elegant way to get out of a set of nested loops.

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